



東京大学  
THE UNIVERSITY OF TOKYO

# Supercomputing & Data Science

Information Technology Center, The University of Tokyo





# Welcome

## ITC, The University of Tokyo

The Information Technology Center (ITC) (<https://www.itc.u-tokyo.ac.jp/en/>) was organized in 1999, and it consists of 5 research divisions (Campus-wide Computing, Data Science, Network, Supercomputing and Inter-disciplinary Information Science). ITC is also a core organization

of the "Joint Usage/Research Center for Interdisciplinary Large-Scale Information Infrastructures (JHPCN)", and a part of HPCI (the High-Performance Computing Infrastructure) operated by the Japanese Government.

## SCD/ITC, The University of Tokyo, Japan

The Supercomputing Research Division, Information Technology Center, The University of Tokyo (<http://www.cc.u-tokyo.ac.jp/>) was originally established as the Supercomputing Center of the University of Tokyo in 1965, making it the oldest academic supercomputer center in Japan, and it became the Supercomputing Research Division (SCD) of ITC after 1999. The three main missions of SCD/ITC are (i) Operations of Supercomputers & Services, (ii) Research & Development, and (iii) Education & Training. Currently, SCD/ITC consists of more than 10 faculty

members. SCD/ITC is now operating the "Integrated Supercomputer System for Simulation, Data and Learning (Wisteria/BDEC-01)" by Fujitsu with 33.1 PFLOPS. The system operated by SCD/ITC contain 3,000+ users; 55+% of these users are from outside the university. Hands-on tutorials for parallel programming (on-line) are held 20+ times per year. Up to 10% of the total computational resources of each system are open to users from the industry.

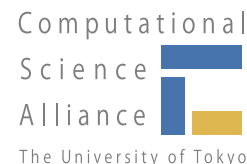
## Data Science Research Division

Nowadays, a huge volume of digital data is gathered from natural as well as artificial sources, including weather and seismic monitoring data, human and vehicle mobility data, and social activity data including business transactions, medical care, and so on. Digitally archiving historic documents and records at risk of dissipation also produces digital data. In these cases, digitization secures and enhances the value of knowledge by making it accessible regardless of physical distance. There is also a lot of new digital data being created, including web pages, social networks, academic papers, and so on. Advances in data analysis and modeling techniques, most notably machine learning, allow us to extract more meaningful and interpretable information from data and networking technology. This makes it possible to combine information from various

sources. Data science is about turning raw data from a stream of digits into valuable insights and knowledge. Data science is also closely related to advances in high performance computing technologies, including high performance processors, storage and networking, big data analytics, deep learning numerical algorithms, and so on. The Data Science Research Division was established at the end of 2018, replacing the Academic Information Science Research Division. It takes a leadership role not only for the research on data science but also for designing and building a national infrastructure for the data science research community. It has been leading the development of the "mdx" platform, a national-wide academic cloud computing service in partnership with 10 universities and research institutes.

## Computational Science Alliance, the University of Tokyo

At the University of Tokyo, we established the Computational Science Alliance (<http://www.compsci-alliance.jp/>) in 2015 by collaborating with 14 departments, including ITC. The primary purpose of this alliance is to provide an interdisciplinary education program for High-Performance Computing (HPC). The alliance started lectures in April 2017.



## JHPCN: Joint Usage/Research Center for Interdisciplinary Large-scale Information Infrastructures

"JHPCN (<https://jhpcn-kyoten.itc.u-tokyo.ac.jp/en/>)" comprises academic supercomputer centers in Japan associated with eight national universities (Hokkaido, Tohoku, Tokyo, Tokyo Tech, Nagoya, Kyoto, Osaka, and Kyushu). This began in April 2010. The total performance of the supercomputer systems involved is 185+ PFLOPS (April 2024). JHPCN promotes collaborative research projects using the facilities and human resources of these eight centers, including the supercomputers, storage systems, and networks; interdisciplinary projects using multiple facilities are particularly encouraged. 40 or more projects have been accepted each year. New frameworks for international and industry collaborations have been initiated since 2017. Moreover, a new category focusing on data science/data analytics has been introduced in 2022, in addition to computational science. We have 63 projects (55: Computational Science & Engineering(CSE) , 8: Data Science/Data Analytics (DATA)) in 2022, 68 (51:CSE, 17:DATA) in 2023, and 77 (57:CSE, 20:DATA) in 2024.



## JCAHPC: Joint Center for Advanced High Performance Computing

In 2013, Center for Computational Sciences, University of Tsukuba (CCS) and ITC agreed to establish the Joint Center for Advanced High-Performance Computing (JCAHPC). JCAHPC consists of more than 20 faculty and staff members of CCS and ITC. Originally, the primary mission of JCAHPC is designing, installing, and operating the Oakforest-PACS system (OFP). In addition, CCS and ITC develop system software, numerical libraries, and large-scale applications for OFP in collaboration. JCAHPC is a new model for collaboration for research and development between multiple supercomputer centers. Oakforest-PACS (OFP) has contributed significantly to the development of computational

science in Japan and around the world, especially after shutdown of the K computer in August 2019. Moreover, three proposals were adopted for the "HPCI Urgent Call for Fighting against COVID-19" in 2020. OFP retired on March 31, 2022. JCAHPC is introducing Miyabi (OFP-II) system with 80+ PFLOPS, the successor of OFP, which starts operation in January 2025. Miyabi has two groups of nodes: Miyabi-G with 1,120 nodes of NVIDIA GH200, and Miyabi-C with 190 nodes of Intel Xeon CPU Max 9480.



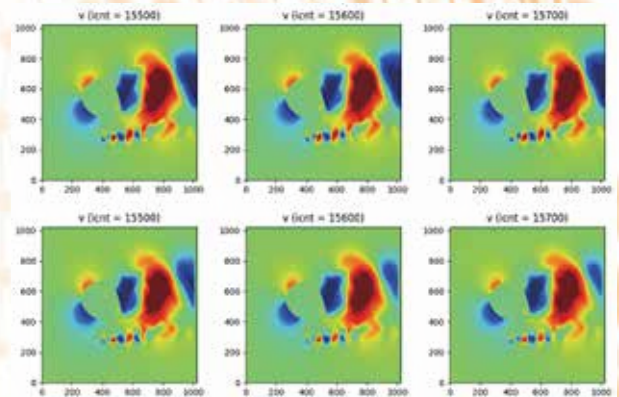


# Scientific Computing & Numerical Algorithms

## Prediction of CFD Simulations by Deep Learning

Computational fluid dynamics (CFD) is widely used in science and engineering. However, since CFD simulations requires a large number of grid points and particles for these calculations, these kinds of simulations demand a large amount of computational resources such as supercomputers.

Recently, deep learning has attracted attention as a surrogate method for obtaining calculation results by CFD simulation approximately at high speed. We are working on a project to develop a parallelization method to make it possible to apply the surrogate method based on the deep learning to large scale geometry. Unlike the model parallel computing, the method we are currently developing predicts large-scale steady flow simulation results by dividing the input geometry into multiple parts and applying a single small neural network to each part in parallel. This method is developed based on considering the characteristics of CFD simulation and the consistency of the boundary condition of each divided subdomain. By using the physical values on the adjacent subdomains as boundary conditions, applying deep learning to each subdomain can predict simulation results consistently in the entire computational domain. For time evolution simulations, we are developing a model that predicts from three frames at 100-step intervals to three frames at the following 100-step intervals. Patch-based CNN inference is being developed to enable predictions for computational domains with arbitrary sizes.



Comparison of the flow velocity results obtained by the conventional simulation (upper) and the prediction of these results by deep learning (lower)

## GPU-accelerated $N$ -body code and application to galactic archaeology

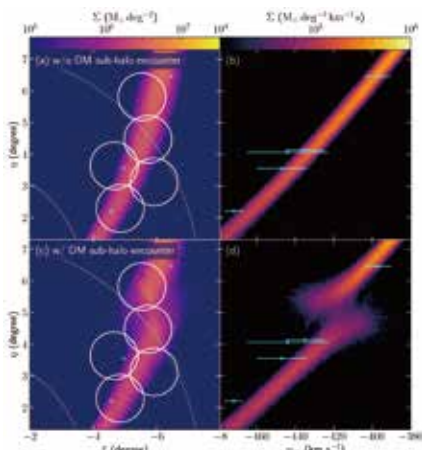
Collisionless  $N$ -body simulations are frequently employed to explore the formation and evolution of galaxies. We have developed a gravitational  $N$ -body code optimized for GPU: GOTHIC (Gravitational Oct-Tree

code accelerated by Hierarchical time step Controlling). GOTHIC includes both the tree method and the

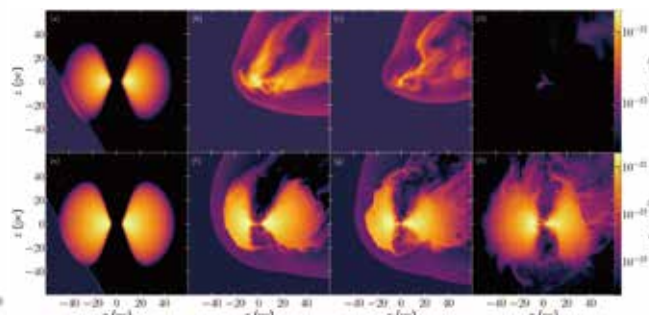
hierarchical time step. The code runs entirely on GPU and is optimized for from the Fermi to the NVIDIA Hopper GPU architectures. NVIDIA H100 (PCIe) achieves a 1.4-fold acceleration compared to NVIDIA A100. The observed speed-up is consistent with the ratio of the theoretical peak performance of integer operations.

Stellar halos of galaxies provide fossil records of the formation and evolution of galaxies through galactic mergers. The Andromeda galaxy (M31) is an attractive laboratory for galactic archaeology due to its proximity and external perspective.

$N$ -body simulations using GOTHIC have reproduced stellar structures observed in the M31's halo. Stellar streams are promising probes to detect interactions between the streams and invisible dark matter (DM) sub-halos. The further synergy of  $N$ -body simulations on GPU-accelerated supercomputers and dedicated observations using the Subaru telescope will unveil the nature and assembly history of the DM halo.

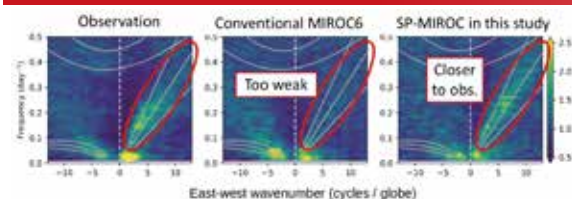


Imprints of past DM sub-halo collision to stellar stream

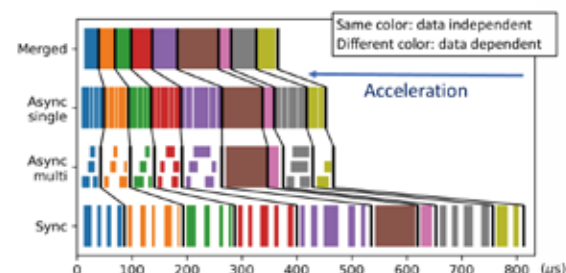


Time evolution of torus-shaped gas surrounding the massive black hole during a head-on galaxy collision

## Adapting an overhead-sensitive Atmospheric Simulator to GPUs



SP-MIROC better reproduces spatiotemporal spectra of tropical cloud abundance (OLR) compared to the conventional MIROC6



Time series of GPU kernel execution in various launch configurations(Kernels in the core component only)

In atmospheric simulations, it is important to appropriately handle small-scale processes, such as clouds, even if one is only interested in simulating large-scale phenomena like El Nino. Super-parameterization (SP) is one of methods to accomplish this. In a SP model, a large number of small 2D domains of a high-resolution atmospheric model run in parallel, calculating small-scale influences for a single low-resolution global model. In this study, SP-MIROC, an SP version of a global climate model MIROC6 coupled with a high-resolution model SCALE-RM, was ported to NVIDIA GPUs primarily using OpenACC.

GPU offloading was carried out only for the resource-intensive high-resolution component (SCALE-RM). Atmospheric codes are consists of a large number of small kernels. As a result, most of the simulation time is spent for an enormous number of GPU kernels running only around 10  $\mu$ s, which exposes kernel launch overheads.

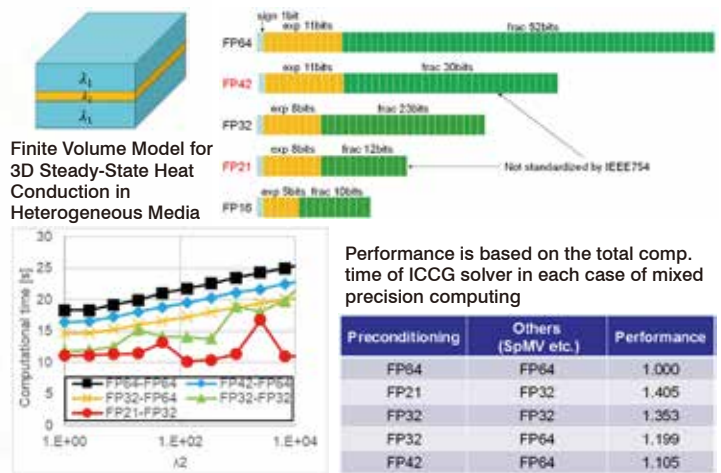
To hide overheads of the numerous kernel launches, most of the GPU kernels were launched asynchronously with respect to the host CPU. Kernels were launched in a single GPU queue to simplify code management. To push the performance further, some data-independent kernels were merged to a single kernel, switching operations depending on CUDA block indices. Because OpenACC does not support such task parallism inside a single kernel, the kernel merging was implemented in CUDA. Combining these optimizations, the performance of the core fluid dynamics solver doubled.



# System, Tools & Hardware

## Key to Green Computing: Adaptive Precision Computing with FP42/FP21

Double precision computing by FP64 has been traditionally used for scientific computing. Recently single precision (FP32) is widely used in certain class of problems for efficiency. Moreover, half precision (FP16) is also available on A64FX architecture used in the Fugaku and Wisteria/BDEC-01 (Odyssey). While FP16 is originally used for machine learning computation, it is not suitable for scientific computing due to instability. We developed *adaptive precision*, such as FP21 (between FP16 and FP32) and FP42 (FP32 and FP64). More robust and efficient scientific computing is expected by utilizing adaptive/mixed precision computing. In the present work, mixed precision computing was applied to ICCG solver for large-scale linear equations with sparse coefficient matrices derived from finite-volume applications for 3D steady-state heat conduction problems in heterogeneous media. Mixed precision computing by FP21-FP32 (Preconditioning:FP21, Others such as SpMV:FP32) provides 40.5% faster than FP64-FP64 for homogeneous cases ( $\lambda_1=\lambda_2=1.0$ ) on a single node of Odyssey with A64FX. While careful validation for accuracy is essential, it was found that computation time could be reduced dramatically by adopting low/adaptive/mixed precision according to the conditions of target problems.

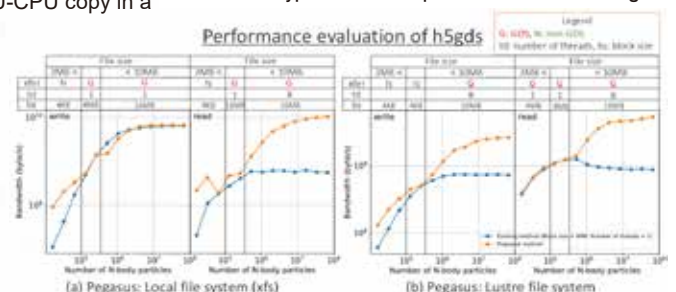
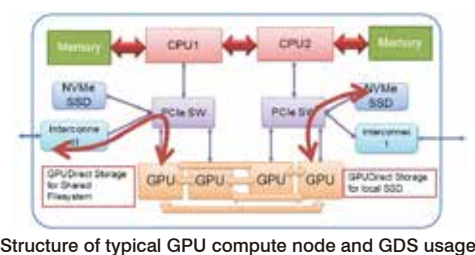


Relationship between comp. time for ICCG solver and  $\lambda_2$  for various combinations of mixed prec. computing

## Direct File IO at GPU using GPUDirect Storage

In the last decade, GPU clusters have been widely used to achieve the highest performance with limited power. However, in order to utilize GPUs in practical applications, since it is necessary to input/output data handled in independent memory for GPU, either the data transfer time itself needs to be reduced or the data transfer must be hidden by overlapping with the computation. "GPUDirect Storage (GDS)", an extension of "GPUDirect for RDMA" to realize RDMA transfer of GPU memory such as MPI, is now available for file IO. In fact, GDS cannot always achieve the best performance, and according to the characteristic of read/write by GPUDirect, the preference between direct transfer manner by GDS and pipeline transfer via CPU memory copy should properly differ depending on such as the data size and the number of simultaneous IO streams. In this study, we aim to establish a sophisticated method to switch GDS and GPU-CPU copy in a pipeline manner properly. To realize efficient file access from/to GPU in practical applications, we apply such strategies to the HDF5 plugin for GDS "vfd-gds" based on observing various file IO characteristics. We also implement a file IO-aware benchmark suitable for GPU clusters. As a result, the performance improvement is 6.09x in maximum compared with the original implementation. The results will be helpful for the users on "Miyabi (OFF-II)" of the Joint Center for Advanced HPC (JCAHPC) in collaboration with the Center for Computational Sciences, Univ. of Tsukuba.

This work is supported by "Joint Usage/Research Center for Interdisciplinary Large-scale Information Infrastructures (JHPCN)" and "High Performance Computing Infrastructure (HPCI)" in Japan, and supported (in part) by Multidisciplinary Cooperative Research Program in CCS, University of Tsukuba.

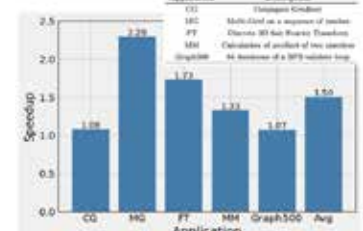
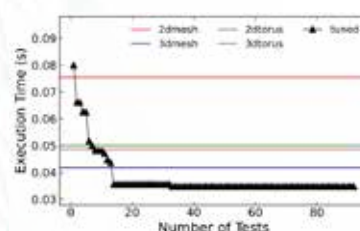
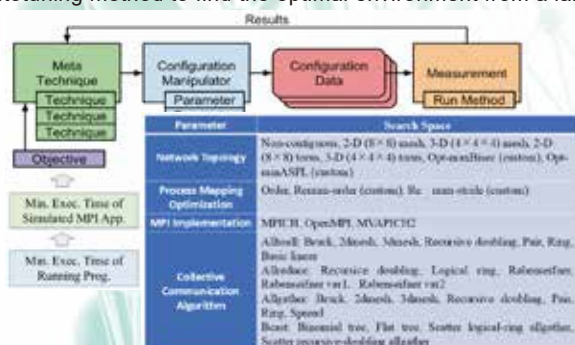


## Autotuning for Communication Optimization in Parallel Computing Systems

In communication-intensive parallel applications, a significant portion of execution time is spent exchanging numerical data between processes. While enhancing processor performance and network bandwidth is crucial, reducing communication overhead (an inherent side effect of parallelization) requires significant attention. In this context, our objective is to develop a performance tuning function that alleviates the burden on developers of high-performance parallel programs. We proposed an autotuning method to find the optimal environment from a large search

space for a target parallel application. This automation can explore larger optimization spaces more efficiently than manual tuning. This approach significantly optimized program execution time within a reasonable time interval by automating the search for optimal implementations and configurations.

In this work, we leveraged OpenTuner to define a search space of potential implementations and optimizations, which are specific assignments of parameters such as network topologies, mapping algorithms, MPI implementations, collective communication algorithms, and other settings. The evaluation on SimGrid (v3.26) demonstrated that MPI applications achieve accelerated and near-optimal execution performance, with speedups of up to 2.29x after only a few search trials.



Configuration Parameters and Autotuning Objectives in the MPI Application Autotuning Framework

Tuning of MG App.

Speedup of tuned MPI Apps

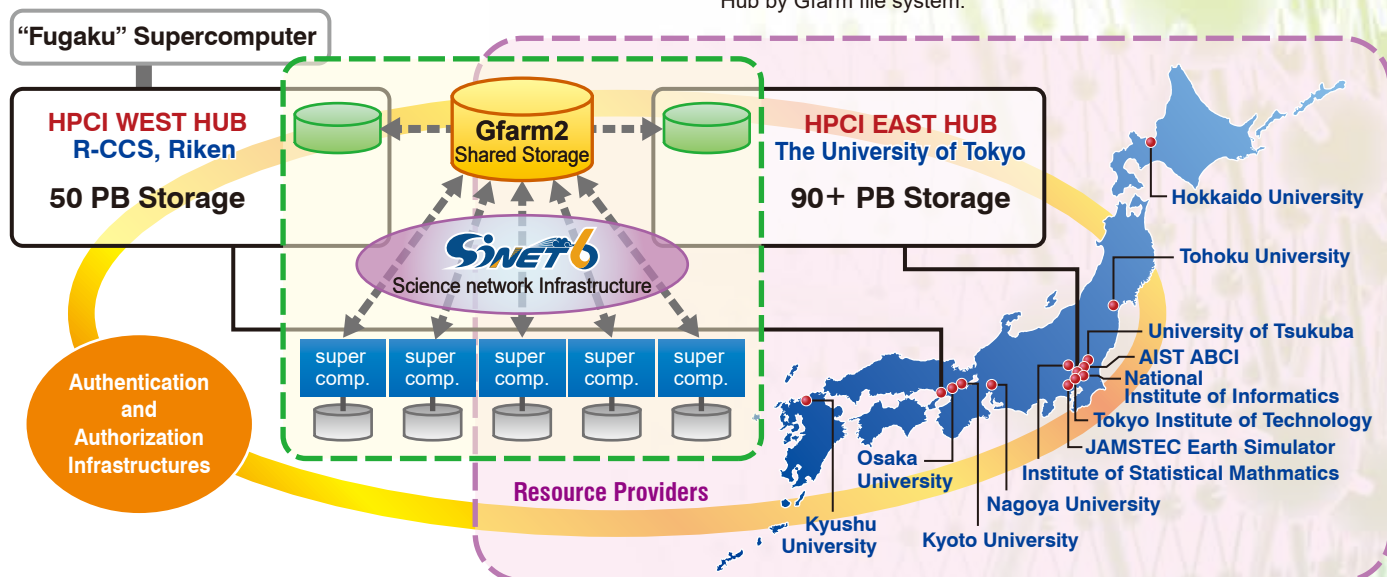


# Supercomputers at SCD/ITC

## HPCI: High Performance Computing Infrastructure

High performance computing infrastructure (HPCI) is an environment that enables easy usage of flagship “Fugaku” supercomputer and other computation resources (tier-2) in Japan. In addition, HPCI is expected to match a user’s needs and computational resources to accelerate exploratory research, large-scale research, and industrial use of HPC. HPCI comprises 13 computational resource providers;

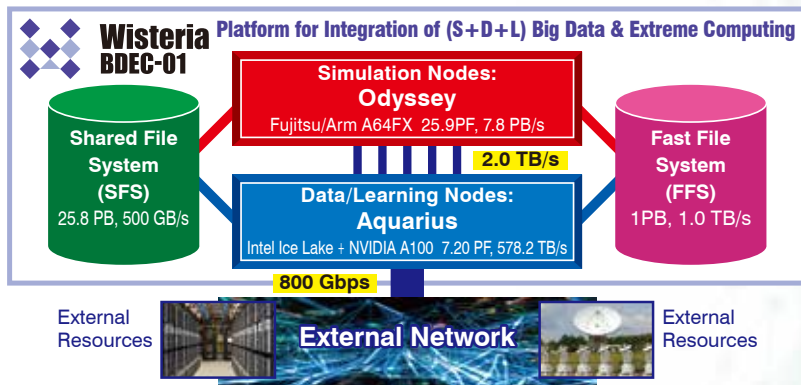
nine are supercomputing centers at national universities, and four are governmental research institutes. These resource suppliers are connected via SINET6, which is a high-speed academic backbone network with 400 Gbps. SCD/ITC participates in this project as a hub resource provider in the Kanto region (the HPCI EAST Hub). The HPCI EAST Hub provides a 90+ PB storage system integrated with the WEST Hub by Gfarm file system.



## Wisteria/BDEC-01 (Fujitsu PRIMEHPC FX1000 & Fujitsu PRIMERGY)

We started discussions on the BDEC system (Big Data & Extreme Computing) as a platform for integration of (Simulation (S) +Data (D) +Learning (L))(S+D+L) in 2015. Wisteria/BDEC-01, which started its operation in May 2021, is the first BDEC system. Wisteria/BDEC-01 is a Hierarchical, Hybrid, Heterogeneous (h3) system, and it consists of

two types of node groups for computing, Simulation Nodes (Odyssey) and Data/Learning Nodes (Aquarius), Shared File System (25.8 PB) and Fast File System (1.0 PB). The total peak performance is 33.1 PFLOPS, and aggregated memory bandwidth is 8.38 PB/sec. Simulation nodes for HPC (Odyssey) with more than 25 Peta FLOPS is based on Fujitsu’s PRIMEHPC FX 1000 with A64FX with High Bandwidth Memory. This part has the same architecture as that of the Fugaku supercomputer. Data/Learning nodes (Aquarius) are a GPU cluster consisting of Intel Xeon Ice Lake and NVIDIA A100 Tensor Core GPUs, with 7.2 Peta FLOPS for Data Analytics, AI and Machine Learning workloads. Some of Data/Learning nodes are directly connected to external resources through SINET, Japan. Odyssey and Aquarius are mutually connected through InfiniBand-EDR network with 2 TB/sec.



Wisteria/BDEC-01		Simulation Nodes: Odyssey	Data/Learning Nodes: Aquarius
Number of nodes		7680	45
Peak performance		25.9 PFlops	7.2 PFlops
Total memory Capacity		240.0 TiB	36.5 TiB
Network		Tofu-D: 6D-Mesh/Torus	InfiniBand HDR: Full-bisection Fat Tree
Compute node		FUJITSU Supercomputer PRIMEHPC FX1000	FUJITSU Server PRIMERGY GX2570 M6
CPU		Fujitsu/ARM A64FX, 48 cores, 2.2 GHz, 3.38TFLOPS, 32GB HBM2, 1,024 GB/sec	Intel Xeon Platinum 8360Y (Ice Lake), 36 cores x 2, 2.4GHz, 5.53TFLOPS, 512 GiB DDR4, 409.6 GB/sec
GPU		—	NVIDIA A100 GPUs, 108 SM's, 19.5 TFLOPS, 40GB Memory, 1.555 TB/sec, 8 GPUs on each node
Shared File System	Name	FEFS (Fujitsu Exabyte File System)	
	OSS	DDN SFA7990XE x 16	
	Capacity & Performance	25.8 PB, 504 GB/sec	
Fast File System	Name	FEFS (Fujitsu Exabyte File System)	
	OSS	DDN SFA400NVXE x 16	
	Capacity & Performance	1.0 PB, 1.0 TB/sec	





# Supercomputer at JCAHPC & Common Storage System

## Miyabi: New Supercomputer System of JCAHPC

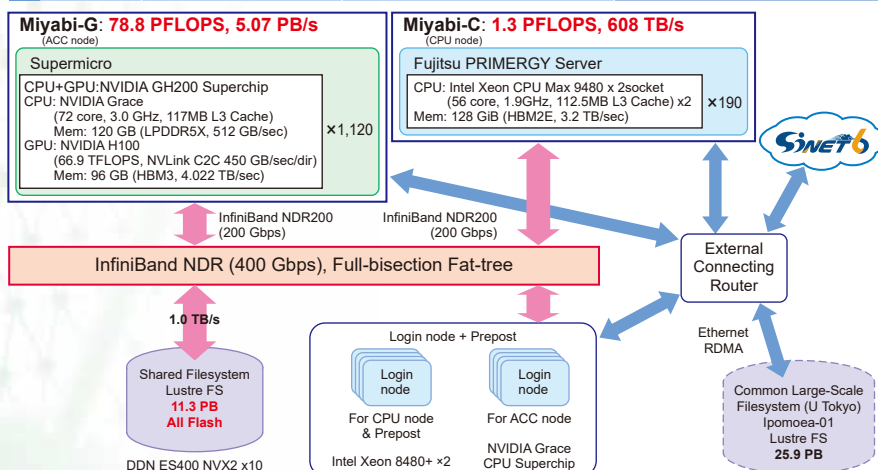
Miyabi is the second supercomputer system introduced by JCAHPC (Joint Center for Advanced HPC), established by SCD/ITC and Center for Computational Sciences, U. Tsukuba (CCS), as a successor to Oakforest-PACS.

The system consists of 1,120 nodes for Accelerator node, each employing NVIDIA GH200 Grace Hopper Superchip (Arm Neoverse V2 core, cache-coherent with GPU), 190 nodes for General-purpose CPU node with two sockets of Intel Xeon CPU Max, 11.3 PB of DDN Lustre storage by all flash, and NVIDIA/Mellanox InfiniBand NDR200 as a high-performance interconnect. In addition, "Ipomoea-01" is also available as an external large-scale filesystem to be coupled to Miyabi.

We will start operating it in January 2025. This system is currently being installed at the Kashiwa campus of the University of Tokyo, at the exact location as the Oakforest-PACS system.

Inheriting the philosophy of the introduction of Oakforest-PACS, Miyabi aims to promote novel computational science methods leveraging AI, such as AI for HPC/Science, to offer a platform supporting Society 5.0 by integrating simulation, data analysis, and machine learning, in addition to support users of large-scale applications. Miyabi will be offered to researchers in Japan and their international collaborators through various programs including HPCI, MEXT's Joint Usage/Research Centers (JHPCN), and each organization's original programs.

		Miyabi-G (Accelerator node)	Miyabi-C (General-Purpose CPU node)
Entire system	Theoretical Peak Performance	78.8 PFLOPS	1.29 PFLOPS
	Number of Nodes	1,120	190
	Total Memory Capacity	241.9 TB	23.75 TiB
	Interconnect	InfiniBand NDR200 (200 Gbps) Full-bisection Fat Tree	
	Shared Filesystem	Lustre FS	
	# of inodes	appx. 23.5 B	
	Capacity	11.3 PB (All Flash)	
	Theoretical BW	1.0 TB/sec	
Server		Supermicro ARS-111GL-DNHR-LCC	FUJITSU Server PRIMERGY CX2550 M7
Node	CPU	Processor NVIDIA Grace	Intel Xeon CPU Max 9480 (Sapphire Rapids)
		# of CPUs (Core)	2 (56+56)
		Frequency	1.9 GHz
		Theoretical Peak Perf.	6.8 TFLOPS
		Memory capacity / node	128 GiB
		Memory BW / node	3.2 TB/s
GPU	Processor	NVIDIA Hopper H100	N/A
	# of GPUs	1	
	Theoretical Peak Perf.	66.9 TFLOPS	
	Memory capacity	96 GB	
	Memory BW	4.02 TB/s	
SSD	CPU-GPU conn.	NVLink C2C 450 GB/sec/dir Cache-coherent	N/A
	NVMe SSD	1.92 TB, PCIe Gen4 x4	



## Ipomoea-01: Large-Scale Common Storage System

As the processing power of supercomputers has increased, the amount of data handled has also grown. SCD/ITC/UTokyo has traditionally installed storage attached to each supercomputer system, and storage for each system was independent. For this reason, the files had to be moved every time the system was replaced, which caused great inconvenience to the users. There was a strong need to introduce a common storage system that could be accessed from all systems at ITC/UTokyo. Since it is necessary to move files in 26 PB of shared storage when OFP ends its operation in March 2022, we decided to install a "Large-Scale Common Storage System (Ipomoea)" that can be accessed from each system in ITC/UTokyo including mdx.

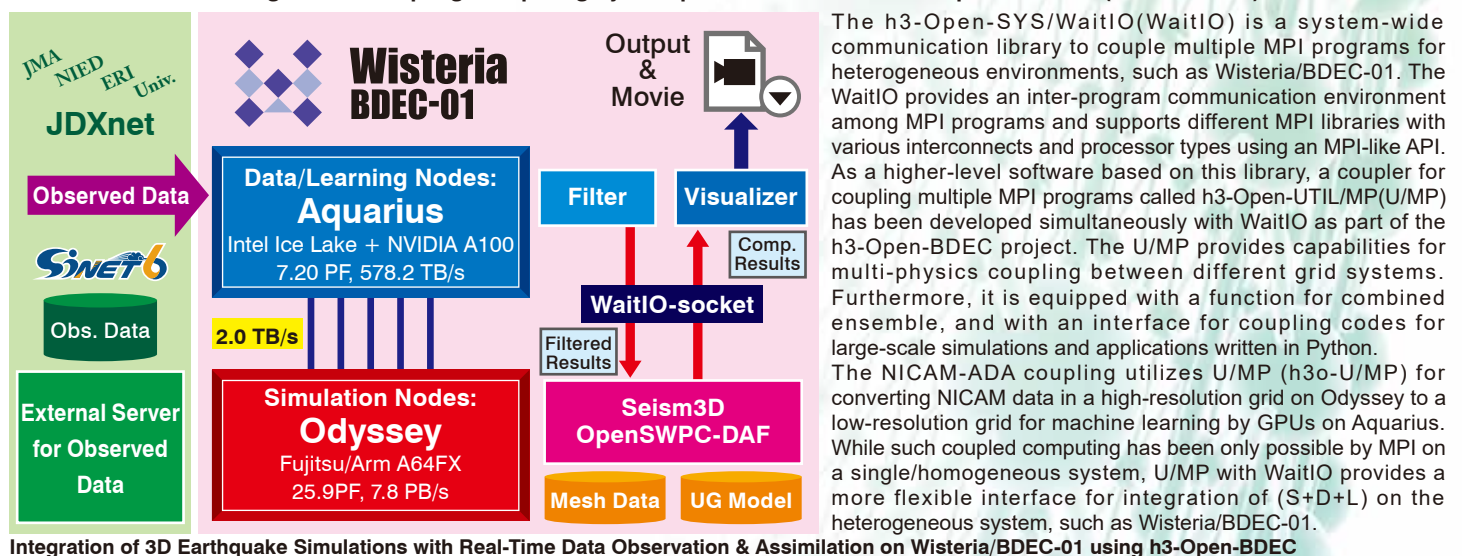
A new storage system will be installed, and replaced about every three years. Ipomoea-01 (Total Capacity: 25.9PB, Data Transfer Rate: 125 GB/sec) by Fujitsu started its operation in January 2022. The transfer of files from OFP was completed at the end of May 2022, and it has been available to the public since June.

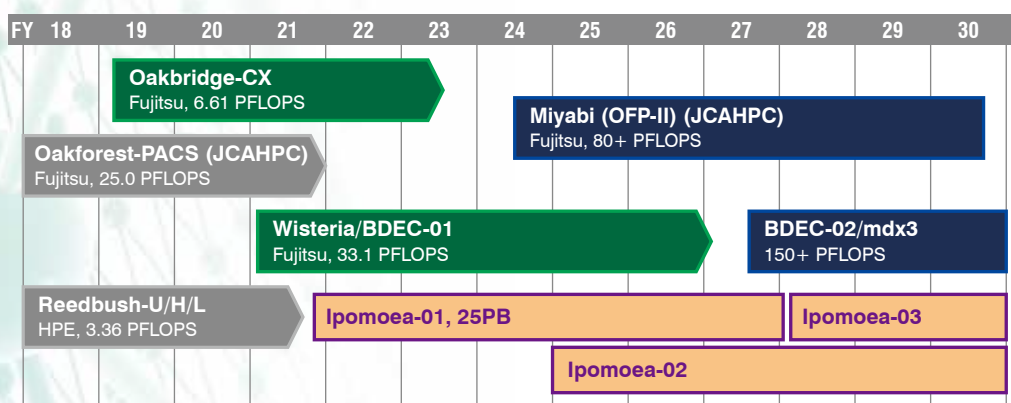
Operation	Fujitsu
Location	2F in Research Complex II, Kashiwa Campus
Filesystem	Lustre
Capacity	25.9 PB, 16.8 B i-nodes
Peak BW	125 GB/sec
Storage Servers	DDN ES7990X x5 set
Interconnect	100 GbE RoCE Ethernet



Ipomoea-01









# Cloud Platform and Infrastructure

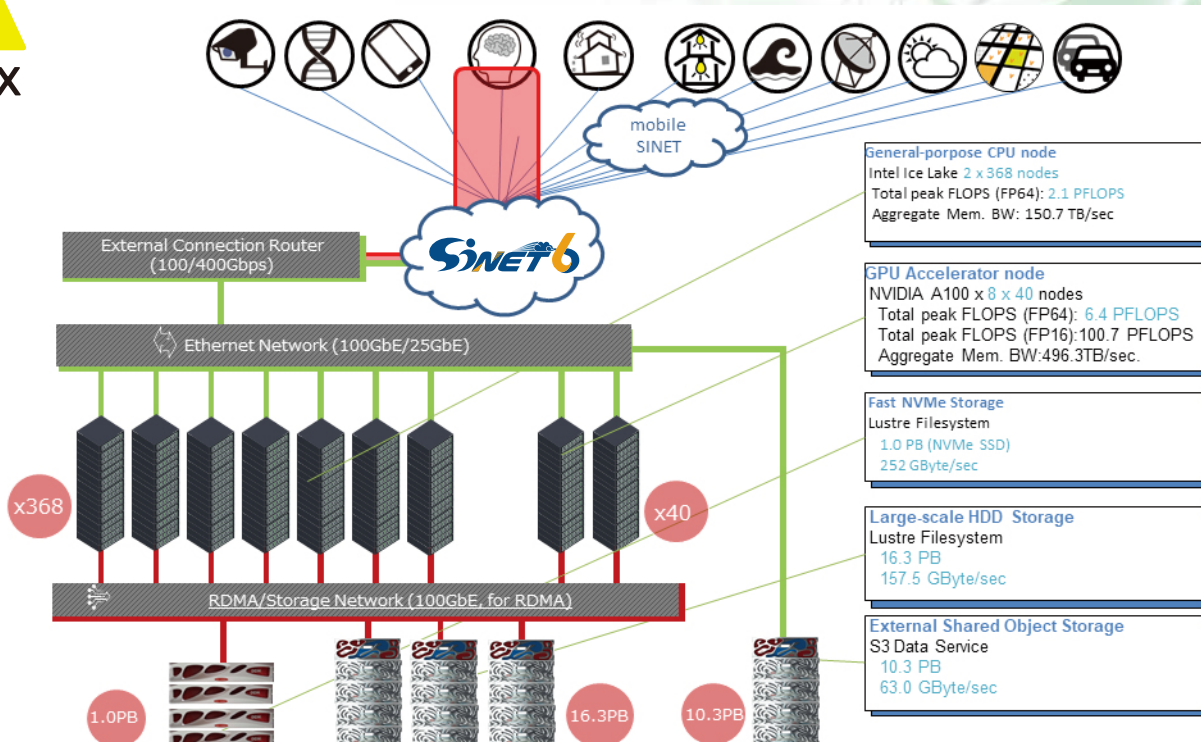
## mdx: A Cloud Platform for Supporting Data Science and Cross-Disciplinary Research Collaborations

The growing amount of data and advances in data science have created a need for a new kind of cloud platform that provides users with flexibility, strong security, and the ability to couple with supercomputers and edge devices through high-performance networks. We have built such a nation-wide cloud platform, called “mdx” to meet this need. The mdx platform’s virtualization service, jointly operated by 9 national universities and 2 national research institutes in Japan, launched in 2021, and 50+ projects have been using it. Currently mdx is used by researchers in a wide variety of domains, including materials informatics, geo-spatial information science, life science, astronomical science, economics, social science, and computer science. Through the mdx platform, we anticipate more collaborations for such problems that need interdisciplinary approaches by bringing knowledge and skills in data science and application domains.

The mdx platform currently provides a VM hosting service (IaaS) and will provide data sharing and collaboration tools (PaaS) in the future. It consists of Fujitsu PRIMERGY, which is equipped with 368 CPU nodes and 40 GPU nodes as computing resources, and 1.0 Petabyte NVMe disk storage and 16.3 Petabyte hard disk for the Lustre file system, and 10.3 Petabyte S3-compliant object storage (DDN S3 Data Services) as storage resources. Each compute node employs 2 sockets of Intel Xeon Platinum 8368 with 38 cores of 2.4GHz clock, and each GPU node contains 8 GPUs of NVIDIA A100. These are virtualized by VMware vSphere virtualization platform and co-designed with SINET6, the ultra high-speed/low-latency academic backbone network in Japan. The network is virtualized via L2VPN to achieve high-performance and secure networks connecting to edge devices.



	General-purpose CPU node	GPU Accelerator node
Number of nodes	368	40
Compute node CPU	Fujitsu PRIMERGY CX2550M6 Intel Xeon Platinum 8368 (Ice Lake SP, 38 cores, 2.4 GHz) x 2 sockets 5.83 TFLOPS	Fujitsu PRIMERGY GX2570M6 NVIDIA A100 GPUs (19.5 TFLOPS, 40 GB, 1.555 TB/s, SXM4, NVlink3) x 8
Memory	256 GB (DDR4-3200 x 8ch x 2), 409.6 GB/s	
GPU	None	
Interconnect (Front)	Ethernet (25 Gbps)	Ethernet (25 Gbps) x 2 link
Interconnect (RDMA / Storage)	Ethernet w. RoCEv2 (100 Gbps)	Ethernet w. RoCEv2 (100 Gbps) x 4 link
Storage Fast	1.0 PB (NVMe SSD), 252 GB/s	
Storage Large-scale	16.3 PB (HDD), 157.5 GB/s	
Storage External shared object	10.3 PB (HDD), 63.0 GB/s, S3 Data service	
Virtualization	VMware vSphere, Overlay network w. EVPN-VXLAN	





# Data Science Research

The Data Science Research Division of the Information Technology Center at the University of Tokyo is engaged in a variety of research themes in data science and artificial intelligence. These areas include **graph neural networks**, **large language models**, **materials informatics**, and **system software**. Additionally, the division is at the forefront of a significant Japanese academic cloud initiative, "mdx".

## Graph Foundation Model for Artificial Intelligence

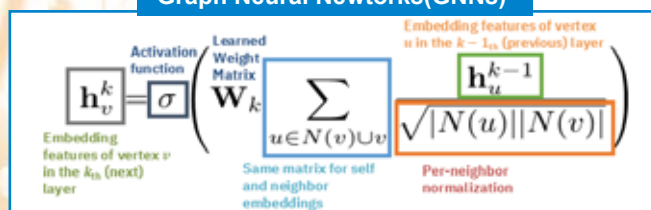
Foundation models mark a significant evolution in deep learning, trained on expansive datasets to enhance versatility across a range of tasks. This approach has particularly revolutionized the language domain, with GPT-4 exemplifying its capabilities. Extending this concept, we introduce "graph foundation models" that utilize graph data—a ubiquitous and versatile data structure. These models leverage graph neural networks as their core architecture, enriched further by integrating additional

modalities like language, images, and time-series data. We focus on employing graph foundation models in practical, real-world applications, including e-commerce and news recommendation systems, job matching platforms, financial analytics, neuroscience, and materials informatics. This exploration underscores the widespread potential of this innovative paradigm.

### Finance



### Graph Neural Networks (GNNs)



### E-Commerce



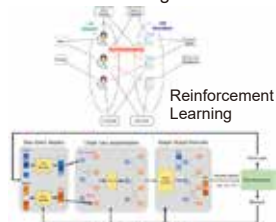
### News Recommendation

User sequence modeling with GNN and its recommendation



### Job Matching

GNN and Reinforcement Learning Based Job Matching



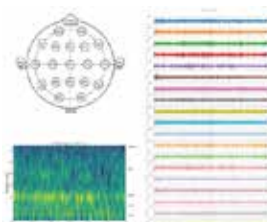
### Mobility

Transformer/GNN-based Pretrained Models for Mobility



### Brain Science

Building Robust Pretrained Models for EEG Data



## Machine learning from large-scale electronic-structure simulation database

Recent progress in first-principles calculation enables us to perform high-throughput simulation of materials properties.

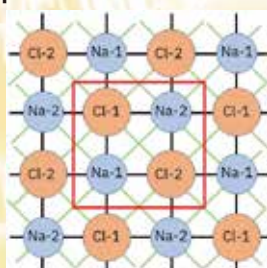
### Bulk properties

- Band gap, optical property
- Thermal conductivity, thermoelectric figure of merit
- Curie temperature, magnetic cohesivity
- Superconducting transition temperature

### Atom-decomposed properties

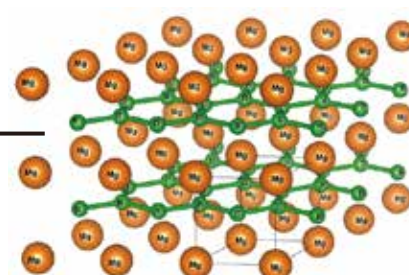
- Charge-transfer from isolated atom
- Magnetic moment
- Partial density of states

### High-throughput simulation + node-attribution prediction with Graph Neural Network

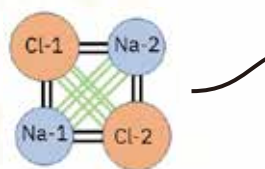


$$\left(\frac{\nabla^2}{2} + V_{KS}(\mathbf{r})\right) \psi_{nk}(\mathbf{r}) = \epsilon_{nk} \psi_{nk}(\mathbf{r})$$

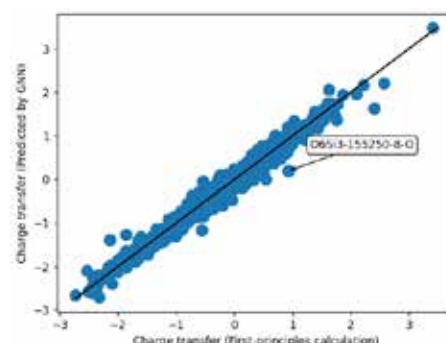
Kohn-Sham eq. (density functional theory)



Electronic Structure Database



Describe infinite periodic crystal with graph

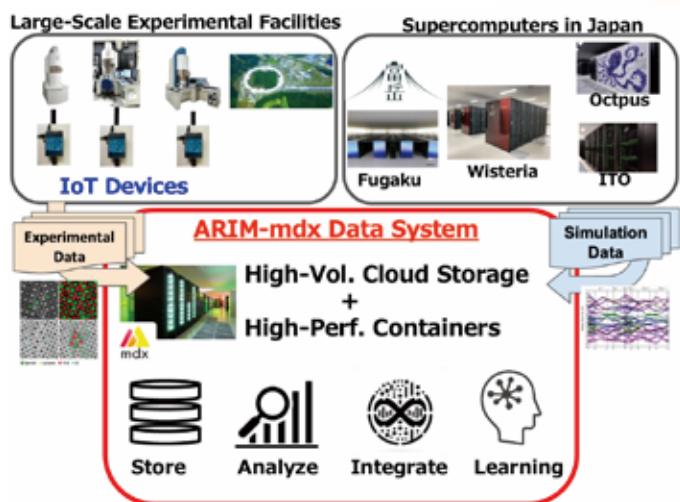




# Data Science Research

**ARIM-mdx Data System:** M. Hanai, M. Kawamura, R. Ishikawa, T. Suzumura, and K. Taura,  
The 16th IEEE/ACM International Conference on Utility and Cloud Computing (UCC 2023).

Comprehensive and Nation-wide Data Platform for Experimental, Theoretical, and Data-Driven Material Science and Development.



## IoT-based Cloud Data Acquisition from Non-Network Facilities

- Efficient data transfer from experimental equipment that cannot connect to the Internet
- IoT devices emulating USB memory
- User management and coordination for automatic distribution to individual folders

### Non-Networked Material Facility



### IoT Device



USB



Supercomputer Grand-Chariot at Hokkaido University

Supercomputer Octopus at Osaka University

Supercomputer ITO at Kyushu University

Supercomputer MASANUNE-IMR at Tohoku University

**ARIM Peta-scale Storage, mdx Cloud, Supercomputer Wisteria at Information Technology Center, The University of Tokyo**

**The Advanced Research Infrastructure for Material and Data Hub at institute of Engineering Innovation, The University of Tokyo**

Supercomputer Fugaku

**JAEA SPring-8**

**Research Institute of Nanodevices at Hiroshima University**

## Multi-threaded scp

mscp, a variant of scp, copies files over multiple SSH (SFTP) connections by multiple threads. It enables transferring (1) multiple files simultaneously and (2) a large file in parallel, reducing the transfer time for a lot of/large files over networks.

<https://github.com/upa/mscp>

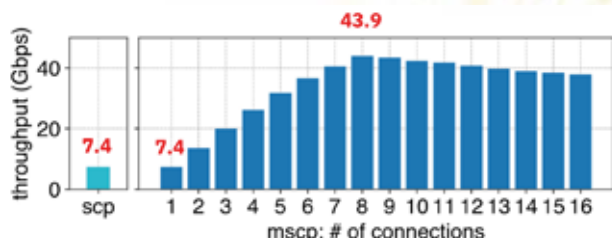
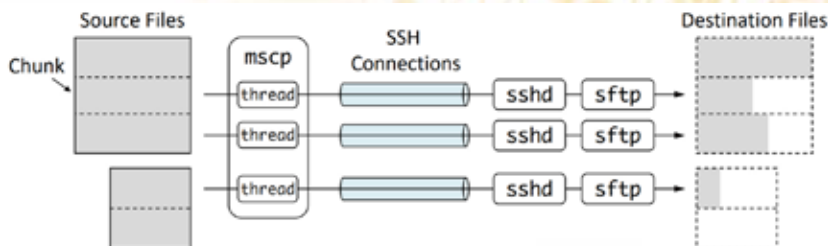


Available for major Linux distributions and macOS



**\$ mscp srcfile example.com:dstfile**

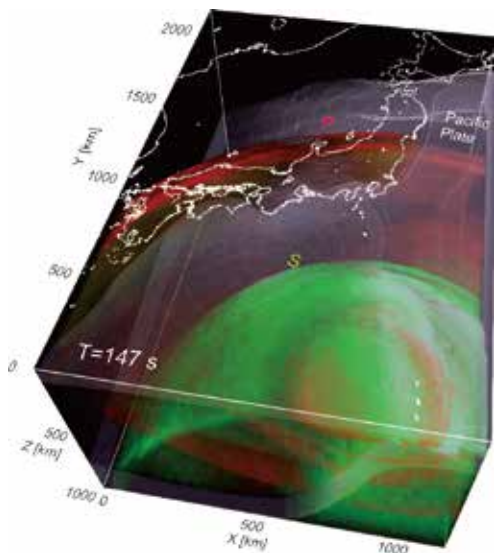
R. Nakamura and Y. Kuga, PEARC '23:  
Practice and Experience in  
Advanced Research Computing, 320 (2023).



mscp won the **Most Innovative for HPC Uses Award** at Data Mover Challenge 2023

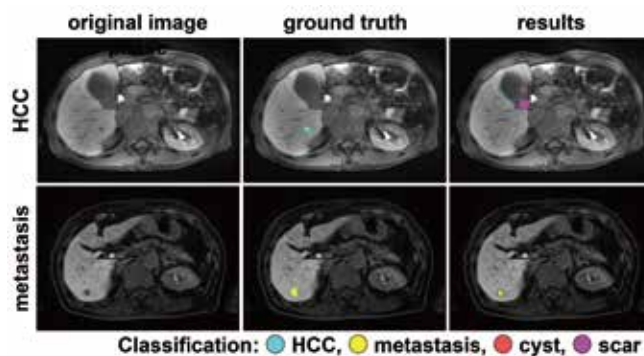


# User Applications

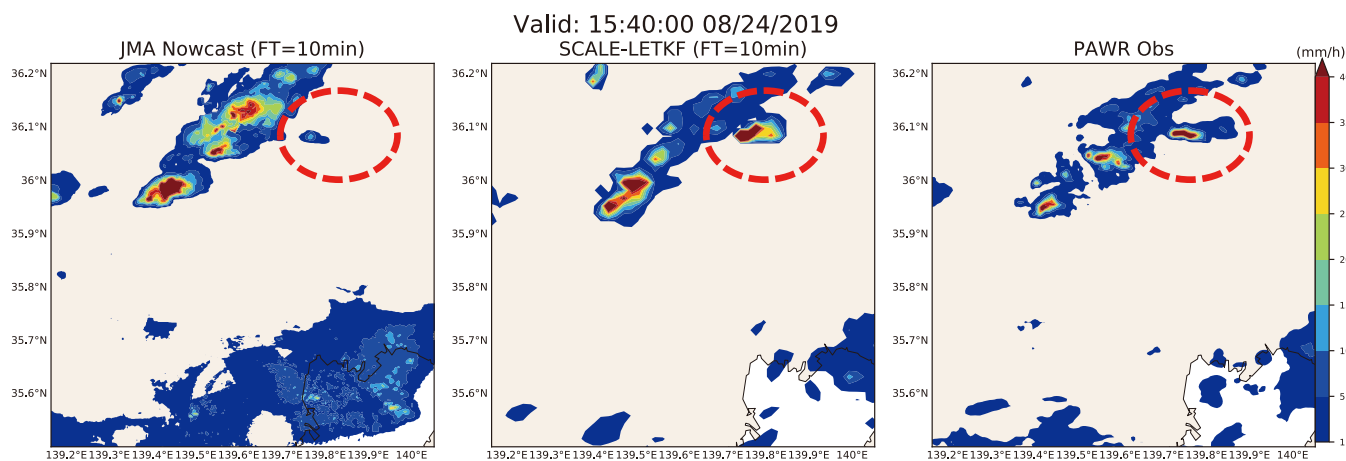
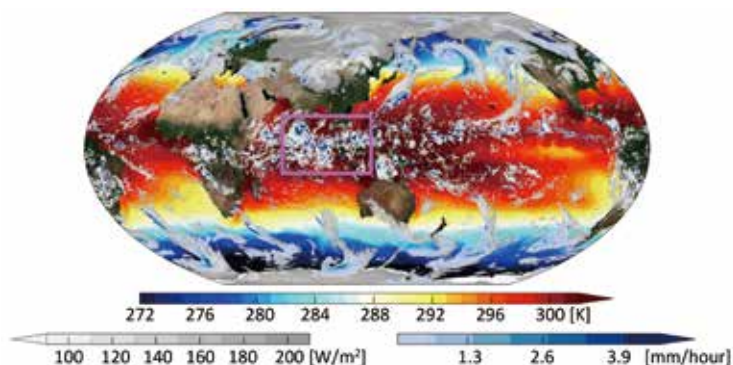


Seismic Wave Propagation Simulation  
c/o T. Furumura (ERI/U.Tokyo)

## Focal Liver Lesion Detection by Deep Learning c/o T. Takenaga (U.Tokyo Hospital)



## Atmosphere-Ocean Simulations: NICOCO c/o T. Miyakawa (AORI/U.Tokyo)



Numerical Weather Prediction System: SCALE-LETKF c/o T. Miyoshi & T. Honda (RIKEN R-CCS)



**Wisteria  
BDEC-01**



**miyabi**



**mdx**



**JHPC-quantum**



**東京大学情報基盤センター**

INFORMATION TECHNOLOGY CENTER, THE UNIVERSITY OF TOKYO

6-2-3 Kashiwanoha, Kashiwa-shi, Chiba 277-0882, JAPAN TEL: +81-4-7133-4658

Visit our website for more information  
<https://www.cc.u-tokyo.ac.jp/en/public/pamphlet.php>

